

1

CHARACTER _____

RACE _____ SIZE _____

CLASS _____ LEVEL _____

GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____

DEITY _____ ALIGNMENT _____

LANGUAGES _____

ARMOR & PROTECTION WORN _____

WEAPONS USED _____

NOTABLE ITEMS _____

ABILITY SCORES

STR

 INT

DEX

 WIS

CON

 CHA

MOVEMENT & LIFTING

SPEED

 OVER HEAD

 OFF GROUND

 PUSH OR DRAG

SAVING THROWS

FORT

 REF

 WILL

SAVING THROW MODIFIERS

ARMOR CLASS

ARMOR CLASS MODIFIERS

HIT POINTS _____ / _____

2

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 WILL

SAVING THROW MODIFIERS

ARMOR CLASS

ARMOR CLASS MODIFIERS

HIT POINTS _____ / _____

Armor Check Penalty	1	2	3	4
<ul style="list-style-type: none"> ▪ Can be used untrained † Armor Check Penalty Alchemy Animal Empathy Appraise ▪ Balance ▪† Bluff ▪ Climb ▪† Concentration ▪ Decipher Script Diplomacy ▪ Disable Device Disguise ▪ Escape Artist ▪† Forgery ▪ Gather Information ▪ Handle Animal Heal ▪ Hide ▪† Innuendo Intimidate ▪ Intuit Direction Jump ▪† Knowledge, arcana Knowledge, religion Knowledge, nature Listen ▪ Move Silently ▪† Open Lock Perform ▪ Pick Pocket † Read Lips Ride ▪ Scry ▪ Search ▪ Sense Motive ▪ Spellcraft Spot ▪ Swim ▪ (-1 / 5 lbs) Tumble † Use Magic Device Use Rope ▪ Wilderness Lore ▪ 				